

# Concurrent Programming with Clojure

Functional Programming meets the JVM

Stefan Tilkov | innoQ

# Stefan Tilkov

stefan.tilkov@innoq.com

[http://www.innoq.com/blog/st/  
@stilkov](http://www.innoq.com/blog/st/@stilkov)

<http://rest-http.info>



# SoftwareArchitekTOUR

Michael Stal - Christian Weyer -  
Markus Völter - Stefan Tilkov

<http://heise.de/developer/podcast>



<http://www.innoq.com>



# Clojure



A practical Lisp variant for the JVM

Functional programming

Dynamic Typing

Full-featured macro system

Concurrent programming support

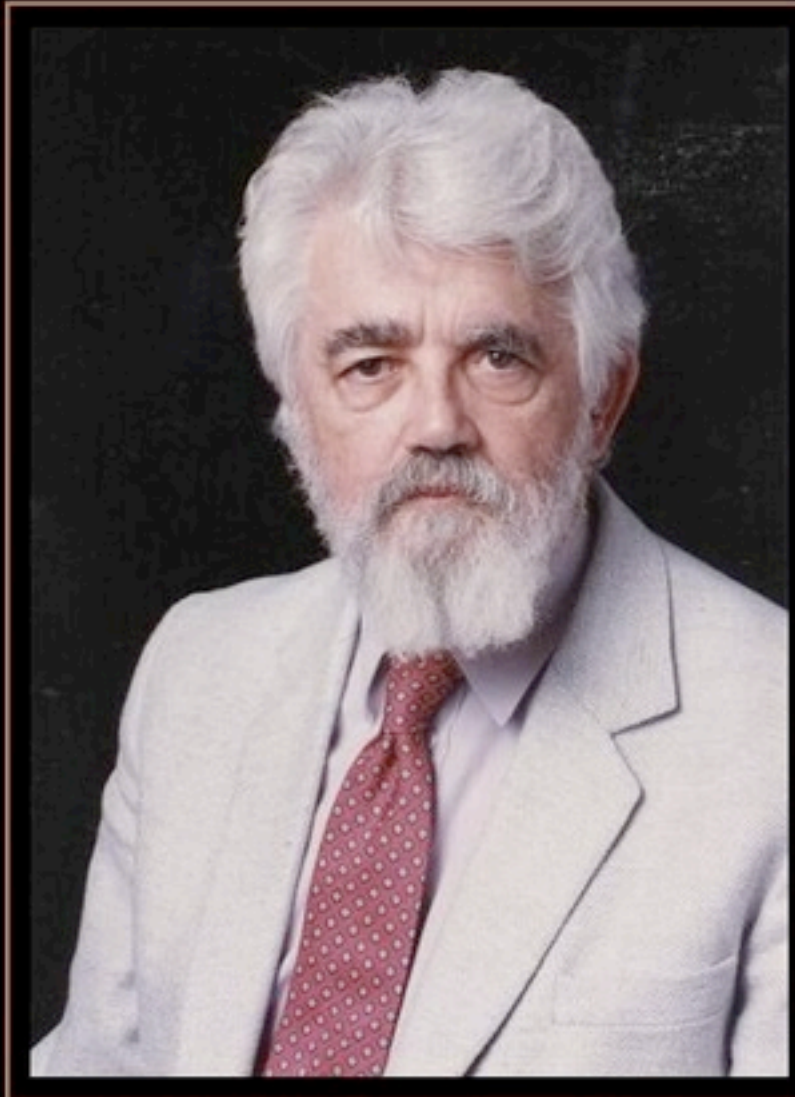
Bi-directional Java interop

Immutable persistent data structures

# Lisp??



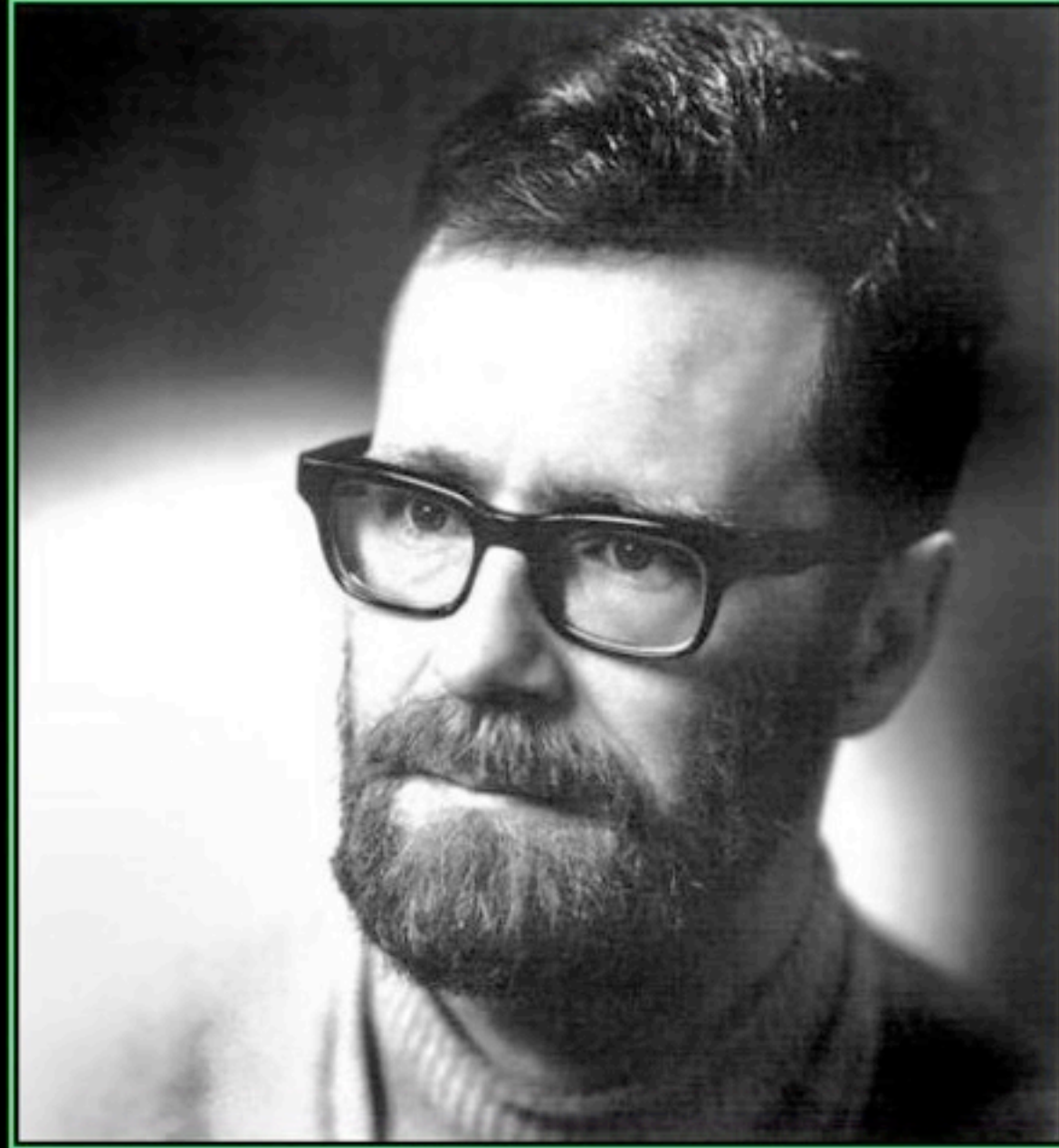
Lots of irritating silly parentheses?



# PROGRAMMING

YOU'RE DOING IT COMPLETELY WRONG.

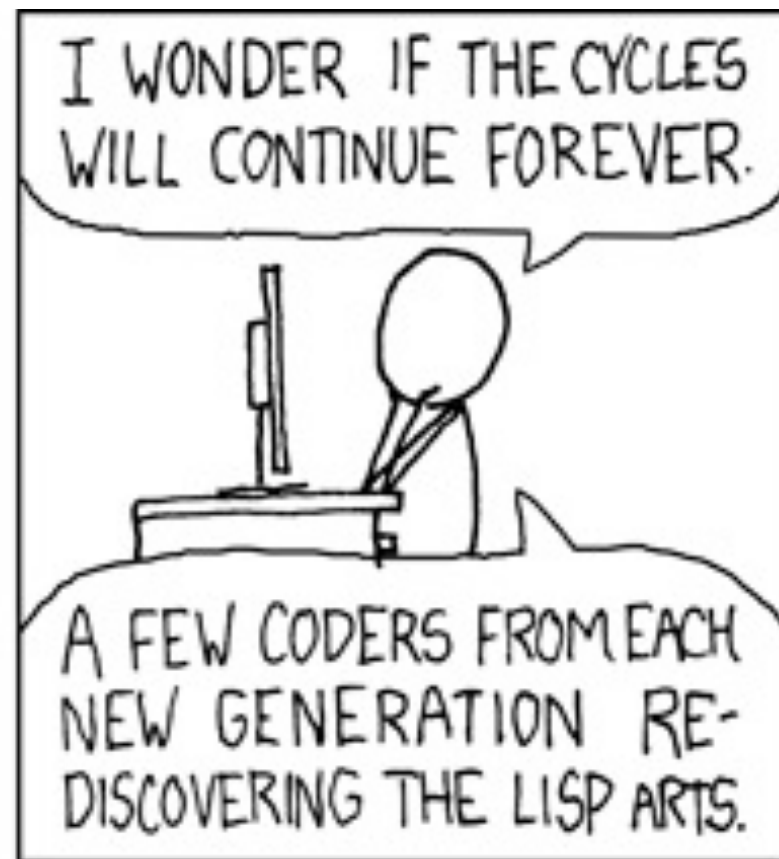
[http://lemonodor.com/archives/2007/10/youre\\_doing\\_it\\_wrong.html](http://lemonodor.com/archives/2007/10/youre_doing_it_wrong.html)



# QUICK AND DIRTY

I WOULD NOT LIKE IT.

[http://lemonodor.com/archives/2007/10/youre\\_doing\\_it\\_wrong.html](http://lemonodor.com/archives/2007/10/youre_doing_it_wrong.html)







<http://www.flickr.com/photos/nicolasrolland/3063007013/>



# Rich Hickey



<http://www.tbray.org/ongoing/When/200x/2008/09/25/-big/R0010774.jpg.html>

# Intro

# Clojure Environment



**NetBeans IDE**

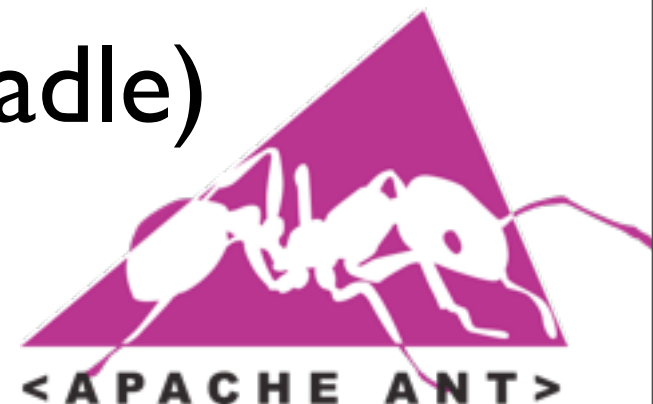


**IntelliJ IDEA**

**maven**

Clojuresque (Gradle)

Leiningen





# Data structures

Numbers      2 3 4 0.234  
              3/5 -2398989892820093093090292321

---

Strings        "Hello" "World"

---

Characters    \a \b \c

---

Keywords      :first :last

---

Symbols       a b c

---

Regexps       #"Ch.\*se"

---

Lists           (a b c)  
                  ((:first :last "Str" 3) (a b))

---

Vectors        [2 4 6 9 23]  
                  [2 4 6 [8 9] [10 11] 9 23]

---

Maps           {:de "Deutschland", :fr "France"}

---

Sets            #{ "Bread" "Cheese" "Wine" }

# Syntax

*“You’ve just seen it”* – Rich Hickey

# Syntax

```
(def my-set #{:a :b :c :c :c}) ;; #{:a :b :c}
(def v [2 4 6 9 23])
(v 0) ;; 2
(v 2) ;; 6
```

```
(def people {:pg "Phillip", :st "Stefan"})
(people :st) ;; "Stefan"
(:xyz people) ;; nil
```

```
(+ 2 2) ;; 4
(class (/ 4 3)) ;; clojure.lang.Ratio
(* (/ 4 3) 3) ;; 3
```

```
(format "Hello, %s # %d" "world" 1)
```

# Syntax

```
(format "Hello, %s # %d" "world" 1)  
; "Hello, World # 1"
```

```
(apply str ["Hello, %s # %d" "world" 1])
```

```
; (a 2 3)  
(quote (a 2 3)) ;; (a 2 3)  
'(a 2 3) ;; (a 2 3)
```

; Evaluation

```
(eval '(format "Hello, %s" "World"))  
(eval (read-string "(+ 2 2)"))
```

# Functions

```
(fn [x] (format "The value is %s\n" x))  
;; user$eval__1706$fn__1707@390b755d
```

```
((fn [x] (format "The value is %s\n" x)) "Hello")  
;; "The value is Hello"
```

```
(def testfn (fn [x] (format "The value is %s\n" x)))  
(testfn "Hello")
```

```
(defn testfn [x] (format "The value is %s\n" x))  
(testfn "Hello")
```

# Functions

```
(defn even [x] (= 0 (rem x 2)))  
(even 4) ;; true
```

```
(def even-alias even)  
(even-alias 2) ;; true
```

```
(defn every-even? [l] (every? even l))  
(every-even? '(2 4 6 8 9)) ;; false
```

```
(every? #(= 0 (rem % 2)) '(2 4 6 8 9)) ;; false
```

# Functions

```
(defn make-counter [initial-value]
  (let [current-value (atom initial-value)]
    (fn []
      (swap! current-value inc))))
```

```
(def counter1 (make-counter 0))
(counter1) ;; 1
(counter1) ;; 2
```

```
(def counter2 (make-counter 17))
(counter1) ;; 3
(counter2) ;; 18
(counter1) ;; 4
(counter2) ;; 19
```



# Recursion

```
(defn reduce-1 [f val coll]
  (if (empty? coll) val
      (reduce-1 f (f val (first coll)) (rest coll))))
```

```
(reduce-1 + 0 [1 2 3 4]) ;; 10
```

```
(reduce-1 + 0 (range 5)) ;; 10
```

```
(reduce-1 + 0 (range 50)) ;; 1225
```

```
(reduce-1 + 0 (range 50000)) ;; java.lang.StackOverflowError
```

# Recursion

```
(defn reduce-2 [f val coll]
  (if (empty? coll) val
      (reducef1(f val (first coll)) (reduce-2 f val (rest coll)))))
```

```
(reduce-2 + 0 [1 2 3 4]) ;; 10
(reduce-2 + 0 (range 5)) ;; 10
(reduce-2 + 0 (range 50)) ;; 1225
(reduce-2 + 0 (range 50000)) ;; 1249975000
```

# Example

```
(ns sample.grep
  "A simple complete Clojure program."
  (:use [clojure.contrib.io :only [read-lines]])
  (:gen-class))

(defn numbered-lines [lines]
  (map vector (iterate inc 0) lines))

(defn grep-in-file [pattern file]
  {file (filter #(re-find pattern (second %)) (numbered-lines (read-lines file))))})

(defn grep-in-files [pattern files]
  (apply merge (map #(grep-in-file pattern %) files)))

(defn print-matches [matches]
  (doseq [[fname submatches] matches, [line-no, match] submatches]
    (println (str fname ":" line-no ":" match))))

(defn -main [pattern & files]
  (if (or (nil? pattern) (empty? files))
    (println "Usage: grep <pattern> <file...>")
    (do
      (println (format "grep started with pattern %s and file(s) %s"
                       pattern (apply str (interpose ", " files))))
      (print-matches (grep-in-files (re-pattern pattern) files))
      (println "Done."))))
```

# Macros

```
(def *debug* true)
```

```
(defn log [msg]  
  (if *debug* (printf "%s: %s\n" (java.util.Date.) msg))))
```

```
(log "Hello, World")
```

```
Tue Apr 27 19:06:43 CEST 2010: Hello, World
```

```
(log (format "Hello, World %d" (* 9 9))))
```

```
Tue Apr 27 19:06:45 CEST 2010: Hello, World 81
```

# Macros

```
(def *debug* true)
```

```
(defmacro log [body]  
  (if *debug* `(printf "%s: %s\n" (java.util.Date.) ~body)))
```

```
(log "Hello, World")
```

```
Tue Apr 27 19:06:43 CEST 2010: Hello, World
```

```
(macroexpand '(log "Hello, World"))
```

```
(if user/*debug*  
  (printf "%s: %s\n" (java.util.Date.) "Hello, World"))
```

```
(macroexpand '(log (format "Hello, World %d" (* 9 9))))
```

```
(if *debug*  
  (printf "%s: %s\n" (java.util.Date.)  
    (format "Hello, World %d" (* 9 9))))
```

# Macros

```
(binding [*debug* false]  
  (log "Hello, World"))
```

```
(defmacro with-debug [body]  
  `(binding [*debug* true]  
    ~body))
```

```
(with-debug  
  (log "Hello, World")  
  (log "Clojure rocks"))
```

Tue Apr 27 19:22:35 CEST 2010: Hello, World

Tue Apr 27 19:22:35 CEST 2010: Clojure rocks

# Macros

```
(defmacro with-debug [body]
  `(binding [*debug* true]
    ~body))
```

```
(macroexpand '(binding [*debug* true]
  (log "Hello, World")))
```

```
(let*
 []
 (clojure.core/push-thread-bindings (clojure.core/hash-map
 (var *debug*) true))
 (try
  (log "Hello, World")
  (finally (clojure.core/pop-thread-bindings))))
```

# Lots of other cool stuff

Persistent data structures

Sequences

Support for concurrent programming

Destructuring

List comprehensions

Metadata

Optional type information

Multimethods

Pre & Post Conditions

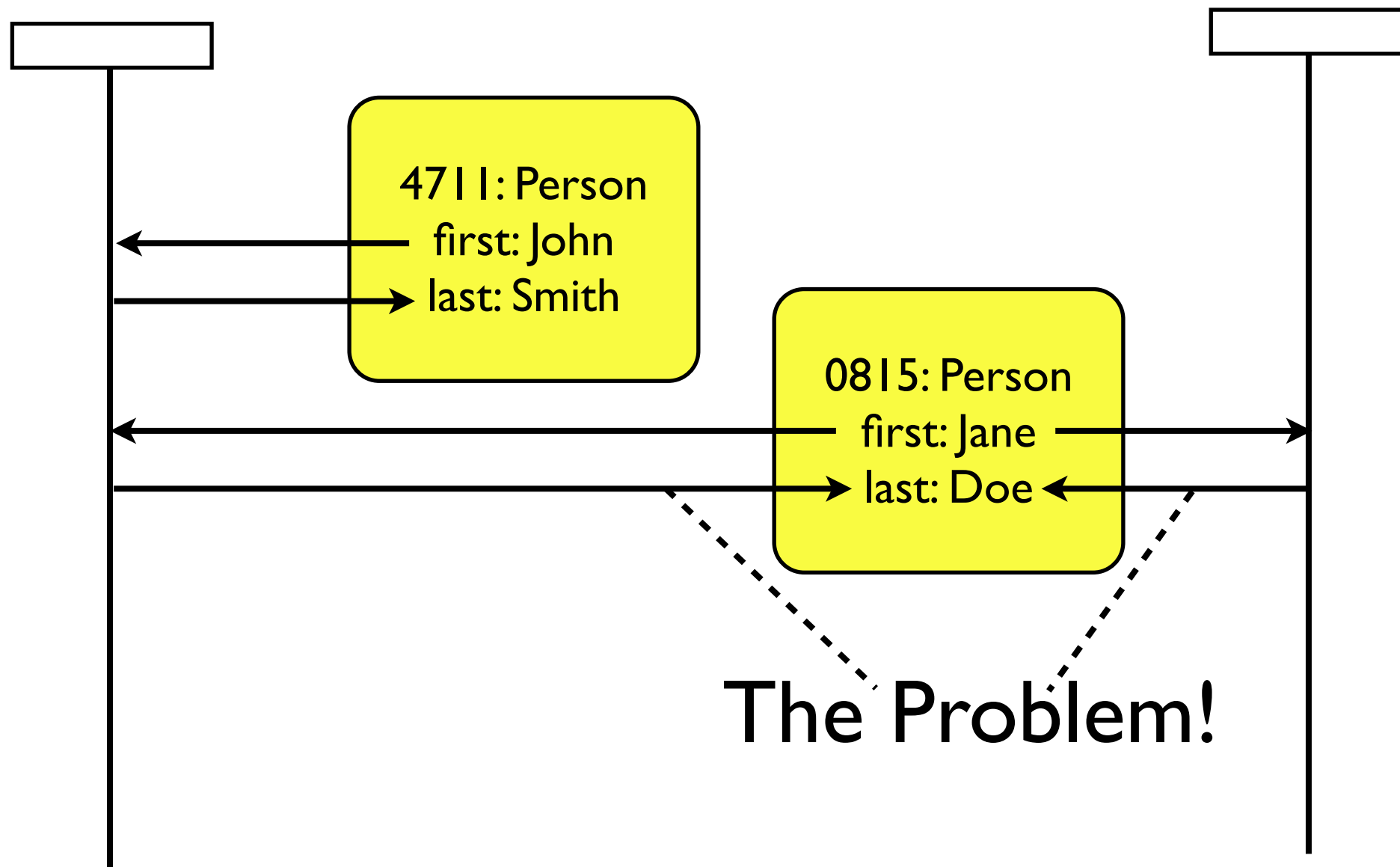
Protocols (1.2)

Extensive core and contrib libraries

...



# State



# Immutability

```
user> (def v (apply vector (range 10)))
```

```
#'user/v
```

```
user> v
```

```
[0 1 2 3 4 5 6 7 8 9]
```

```
user> (assoc v 1 99)
```

```
[0 99 2 3 4 5 6 7 8 9]
```

```
user> v
```

```
[0 1 2 3 4 5 6 7 8 9]
```

```
user> (def v2 (assoc v 1 99))
```

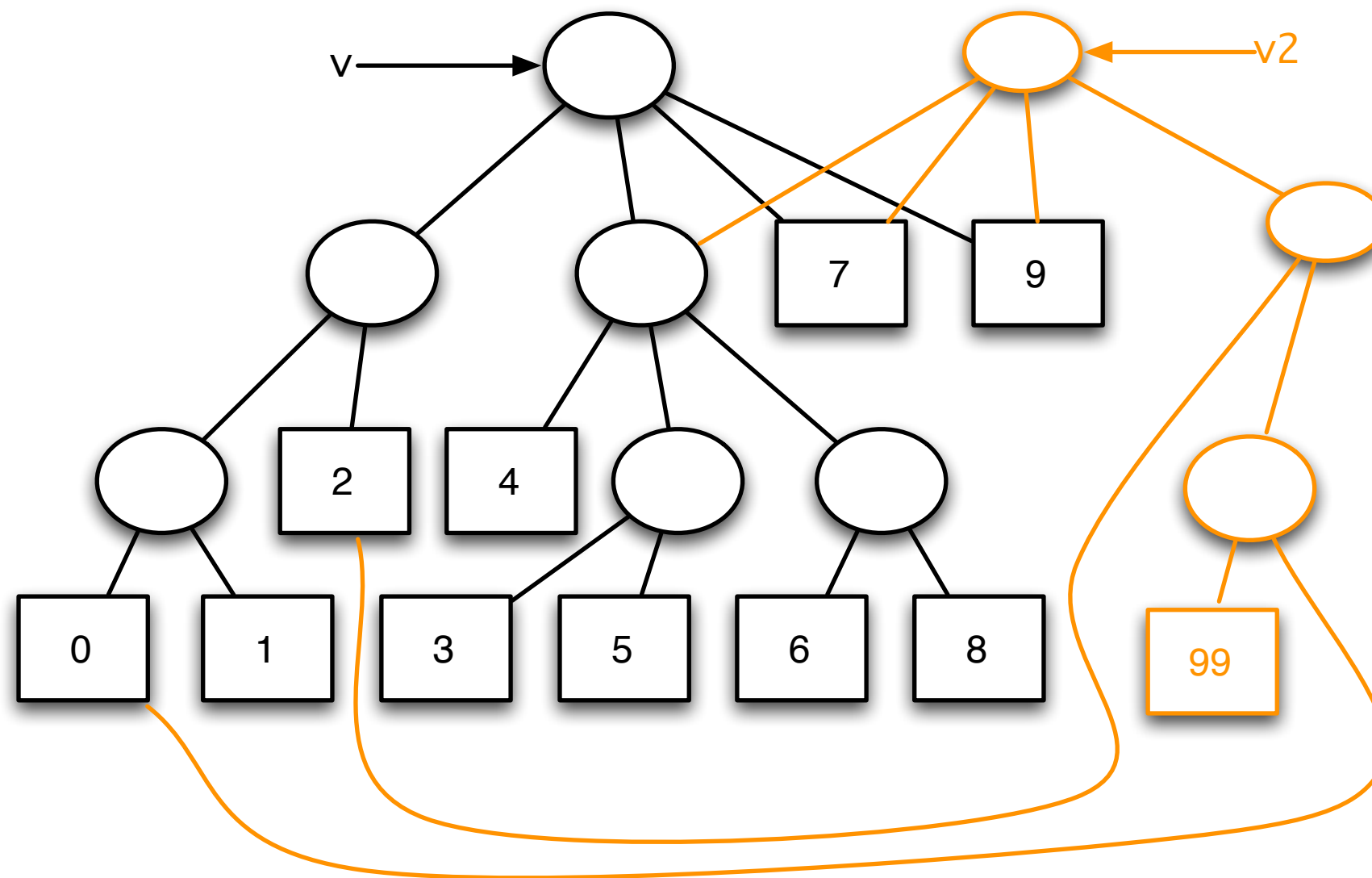
```
#'user/v2
```

```
user> v2
```

```
[0 99 2 3 4 5 6 7 8 9]
```

```
user> (def v (apply vector (range 10)))
```

```
user> (def v2 (assoc v 1 99))
```



# Persistent Data Structures

Pure functional programming model

Efficient implementation

Structural sharing

Thread-safe

Iteration-safe

Based on Bit-partioned hash tries

“Transient” data structures if needed

# Performance Guarantees

	hash-map	sorted-map	hash-set	sorted-set	vector	queue	list	lazy seq
<b>conj</b>	near-constant	logarithmic	near-constant	logarithmic	constant (tail)	constant (tail)	constant (head)	constant (head)
<b>assoc</b>	near-constant	logarithmic	-	-	near-constant	-	-	-
<b>dissoc</b>	near-constant	logarithmic	-	-	-	-	-	-
<b>disj</b>	-	-	near-constant	logarithmic	-	-	-	-
<b>nth</b>	-	-	-	-	near-constant	linear	linear	linear
<b>get</b>	near-constant	logarithmic	near-constant	logarithmic	near-constant	-	-	-
<b>pop</b>	-	-	-	-	constant (tail)	constant (head)	constant (head)	constant (head)
<b>peek</b>	-	-	-	-	constant (tail)	constant (head)	constant (head)	constant (head)
<b>count</b>	constant	constant	constant	constant	constant	constant	constant	linear

# Sequences

Standard API for  
everything sequencable

Collections

Strings

Native Java arrays

java.lang.Iterable

Anything that supports  
`first`, `rest`, `cons`

# Sequences

Standard API for  
everything sequencable  
“Lazy” sequences

```
(def n (iterate (fn [x] (+ x 1)) 0))  
(def fives (map #(* 5 %) n))  
(take 10 fives)
```



# Sequences

Standard API for  
everything sequencable  
“Lazy” sequences  
Extensive library

apply	interleave	nthnext	
butlast	interpose	partition	set
concat	into	pmap	some
cons	into-array	range	sort
cycle	iterate	re-seq	sort-by
distinct	iterator-seq	reduce	split-at
doall	keys	remove	split-with
dorun	last	repeat	subseq
doseq	lazy-cat	repeatedly	take
drop	lazy-seq	replace	take-nth
drop-last	line-seq	replicate	take-while
drop-while	map	rest	to-array-2d
empty?	mapcat	resultset-seq	tree-seq
every?	next	reverse	vals
ffirst	nfirst	rseq	vec
file-seq	nnext	rsubseq	when-first
filter	not-any?	second	xml-seq
first	not-empty	seq	zipmap
fnext	not-every?	seq?	...
for	nth	seque	

# Concurrency Support

# Core Ideas

Everything immutable

Shared state for reading

No changes to shared state

Isolated threads

Re-use of platform facilities

Java Integration

(`java.util.concurrent.Callable`)

# def & binding

```
(def some-var 10)
(binding [some-var 30]
  (println some-var)) ;; 30
```

```
(def some-var 10)
(println some-var) ;; 10
```

```
(binding [some-var some-var]
  (println some-var) ;; 10
  (set! some-var 30)
  (println some-var)) ;; 30
```

# Atoms

```
(def a (atom "Initial Value"))  
(println @a) ;; "Initial Value"
```

```
(swap! a #(apply str (reverse %)))  
(println @a) ;; "eulaV laitnI"
```

```
(swap! a #(apply str (reverse %)))  
(println @a) ;; "Initial Value"
```

# Atoms

```
(defn run-thread-fn [f]  
  (.start (new Thread f)))
```

```
(defn add-list-item [coll-atom x]  
  (swap! coll-atom #(conj % x)))
```

```
(def int-list (atom ())) ;; ()  
(run-thread-fn #(add-list-item int-list 5)) ;; (5)  
(run-thread-fn #(add-list-item int-list 3)) ;; (3 5)  
(run-thread-fn #(add-list-item int-list 1)) ;; (1 3 5)
```

```
(def int-list (atom ())) ;; ()  
(let [run-fn (fn [x] (run-thread-fn #(add-list-item int-list x)))]  
  (doall (map run-fn (range 100))))  
;; (98 97 96 ... 0)
```

# Refs

```
(defn make-account  
  [balance owner]  
  {:balance balance, :owner owner})
```

```
(defn withdraw [account amount]  
  (assoc account :balance (-  
    (account :balance) amount)))
```

```
(defn deposit [account amount]  
  (assoc account :balance (+  
    (account :balance) amount)))
```

# Refs

```
(defn transfer
  [from to amount]
  (dosync
    (alter from withdraw amount)
    (alter to deposit amount)))

(defn init-accounts []
  (def acc1 (ref (make-account 1000 "alice")))
  (def acc2 (ref (make-account 1000 "bob")))
  (def acc3 (ref (make-account 1000 "charles"))))
```



# Refs

(init-accounts)

```
acc1: {:balance 1000, :owner "alice"}  
acc2: {:balance 1000, :owner "bob"}  
acc3: {:balance 1000, :owner "charles"}
```

```
(do  
  (run-thread-fn #(transfer acc1 acc2 100))  
  (transfer acc3 acc1 400))
```

```
acc1: {:balance 1300, :owner "alice"}  
acc2: {:balance 1100, :owner "bob"}  
acc3: {:balance 600, :owner "charles"}
```

# Refs

```
acc1: {:balance 1300, :owner "alice"}  
acc2: {:balance 1100, :owner "bob"}  
acc3: {:balance 600, :owner "charles"}
```

```
(defn slow-transfer  
  [from to amount]  
  (dosync  
    (sleep 1000)  
    (alter from withdraw amount)  
    (alter to deposit amount)))  
  
(do  
  (run-thread-fn #(slow-transfer acc1 acc2 100))  
  (transfer acc3 acc1 400))
```

```
acc1: {:balance 1600, :owner "alice"}  
acc2: {:balance 1200, :owner "bob"}  
acc3: {:balance 200, :owner "charles"}
```

# Software Transactional Memory (STM)

Multi-version concurrency control (MVCC)

Atomic changes to multiple refs

Non-blocking, retry-based

“Read committed”

Can't help with non-pure functions

Works with atoms and agents

deref/@ ensure commute ref-set alter throw

# Software Transactional Memory

deref/@	Reads value of reference, blocks none
ensure	Reads value of reference, blocks writers
commute	Reads value of reference, blocks none, delayed write, last writer wins
ref-set	Changes reference to new value, blocks writers
alter	Atomically reads, computes, sets reference value, blocks writers
throw	Rolls back transaction

# Agents

## Asynchronous execution

Run on java.util.concurrent thread pool

```
(let [my-agent (agent 0)
      slow-fn  (fn [x]
                  (sleep 1000)
                  (inc x))])
(send my-agent slow-fn)
(println @my-agent)
(sleep 2000)
(println @my-agent))
;; 0
;; 1
```

agent   send   send-off   deref/@   await   await-for

# Agents

agent	Creates agent with initial value
send	Dispatch function to agent for execution
send-off	Dispatch long-running function
deref/@	Read agent value
await	Wait for agent to execute function(s) dispatched from current thread
await-for	Same as await, but with timeout

# Validators

```
(def some-var 10)
```

```
(set-validator! #'some-var #(< % 100))
```

```
(def some-var 101) ;; Invalid reference state  
;; [Thrown class java.lang.IllegalStateException]
```

```
(def some-var)
```

```
(defn limit-validator [limit]
```

```
  (fn [new-value]
```

```
    (if (< new-value limit)
```

```
      true
```

```
      (throw (Exception.
```

```
        (format "Value %d is larger than limit %d"
```

```
          new-value limit))))))
```

```
(set-validator! #'some-var (limit-validator 100))
```

```
(def some-var 101)
```

```
;; Value 101 is larger than limit 100
```

```
;; [Thrown class java.lang.Exception]
```

# Watchers

```
(def *a* (atom 0))  
(def *events* (atom ()))
```

```
(defn log-event  
  [coll s]  
  (swap! coll conj s))
```

```
(log-event *events* "some event") ;; ("some event")  
(log-event *events* "yet another event") ;; ("yet another event" "some event")
```

```
(defn log-value-change  
  [key ref old new]  
  (if (= key :log)  
    (log-event *events* (format "value of %s changed from %d to %d" ref old new))))
```

```
(log-value-change :log 'x 0 1)  
;; ("value of x changed from 0 to 1" "yet another event" "some event")  
(add-watch a :log log-value-change)  
(swap! a inc) ;; 1
```

```
(deref *events*)  
;; ("value of clojure.lang.Atom@59829c6b changed from 0 to 1"  
;;  "value of x changed from 0 to 1" "yet another event" "some event")
```



# Futures & Promises

```
user> (doc future)
```

```
-----
```

```
clojure.core/future
```

```
(& body)
```

```
Macro
```

Takes a body of expressions and yields a future object that will invoke the body in another thread, and will cache the result and return it on all subsequent calls to deref/?. If the computation has not yet finished, calls to deref/? will block.

```
user> (doc promise)
```

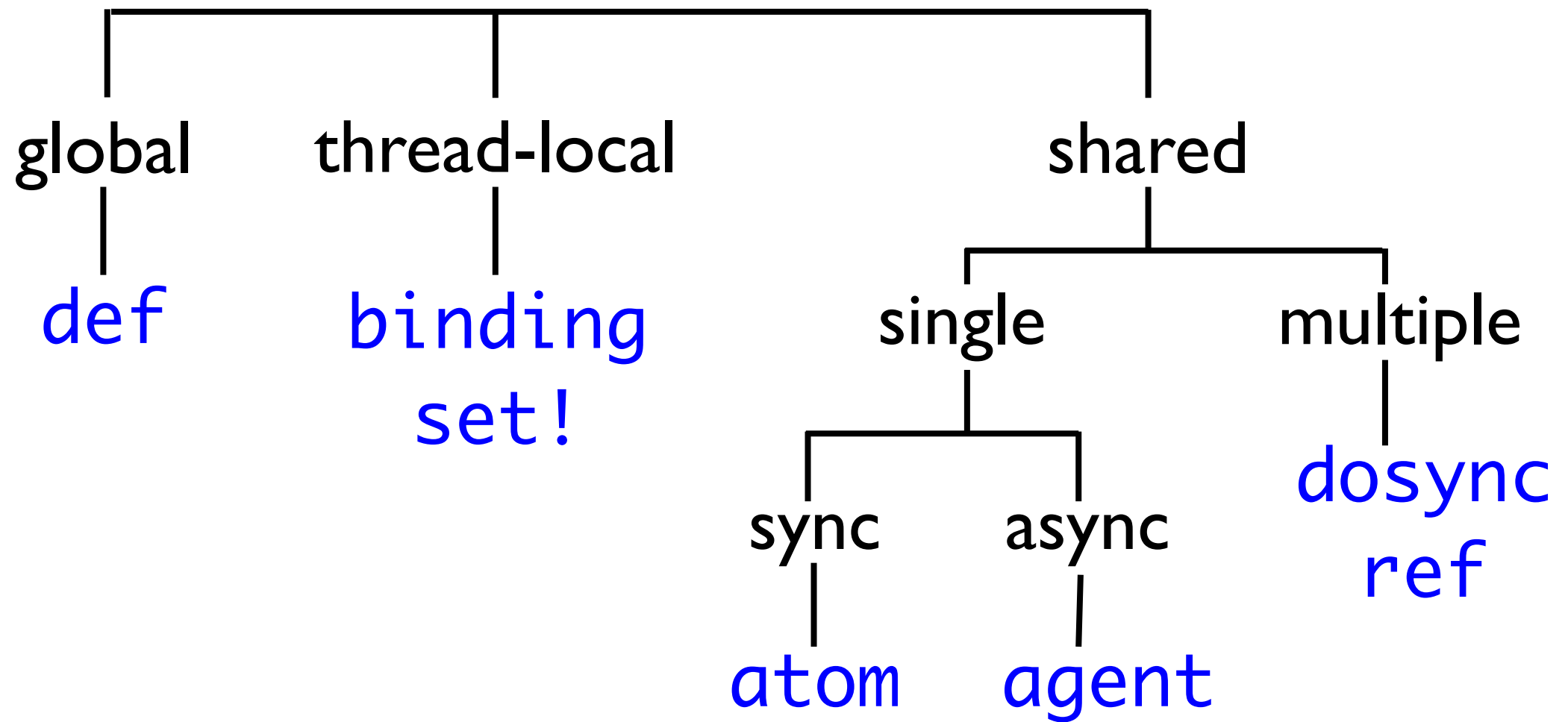
```
-----
```

```
clojure.core/promise
```

```
([])
```

Alpha - subject to change.

Returns a promise object that can be read with deref/?, and set, once only, with deliver. Calls to deref/? prior to delivery will block. All subsequent derefs will return the same delivered value without blocking.



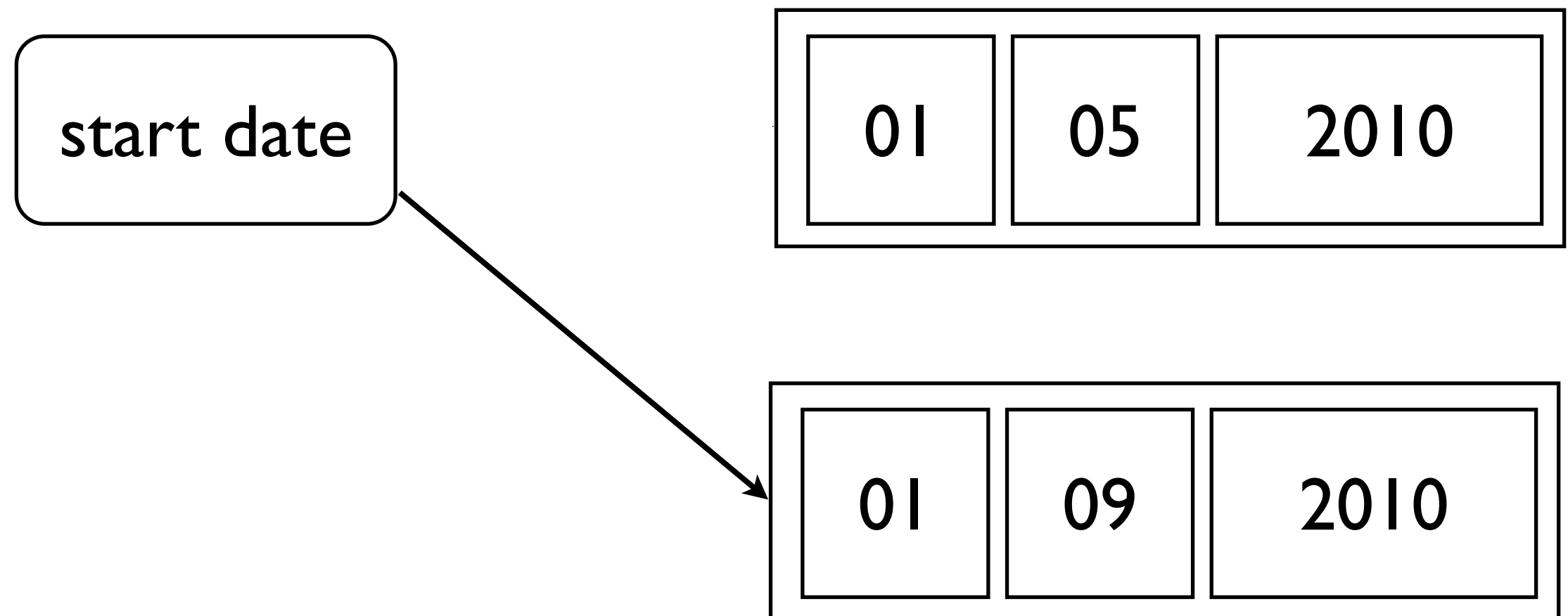
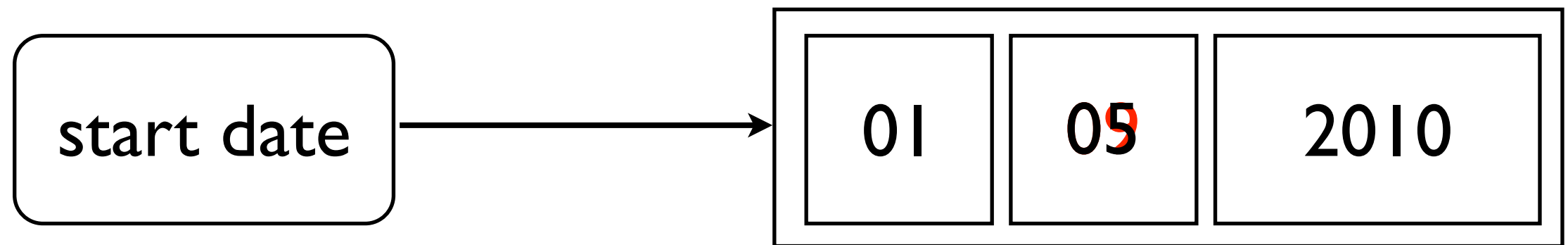
# Summary

Built on immutability from the ground up

Powerful collections

Extensive sequence library

Built-in concurrency primitives



# Java Integration

# Clojure → Java

```
(new java.lang.String "Hello")  
(java.lang.String. "Even quicker")  
(java.io.File/separator)  
(import '(java.io InputStream File))  
(File/separator)  
(. System/out println "Hello")  
(.println System/out "Hello")
```

```
(defn blank? [s] (every? #(Character/isspace %) s))  
(blank? "some string") ;; false  
(blank? "") ;; true
```

```
(every? #(instance? java.util.Collection %)  
        '([1 2] '(1 2) #{1 2}))  
;; true
```

# Clojure ↔ Java

```
(import '(java.util Vector Collections))
```

```
(def java-collection (Vector.))
```

```
(doto java-collection
```

```
  (.add "Gamma")
```

```
  (.add "Beta")
```

```
  (.add "Alpha"))
```

```
:: #<Vector [Gamma, Beta, Alpha]>
```

```
(defn make-comparator [compare-fn]
```

```
  (proxy [java.util.Comparator] []
```

```
    (compare [left right] (compare-fn left right))))
```

```
(Collections/sort java-collection
```

```
  (make-comparator #(. %1 compareTo %2)))
```

```
:: #<Vector [Alpha, Beta, Gamma]>
```

# Clojure ← Java

```
package com.innoq.test;  
public interface ClojureInterface {  
    String reverse(String s);  
}
```

```
(ns com.innoq.test)
```

```
(gen-class  
  :name com.innoq.test.ClojureClass  
  :implements [com.innoq.test.ClojureInterface]  
  :prefix class-)
```

```
(defn class-reverse  
  [this s]  
  (apply str (reverse s)))
```

```
package com.innoq.test;  
public class ClojureMain {  
    public static void main(String[] args) {  
        ClojureInterface cl = new ClojureClass();  
        System.out.println("String from Clojure: " + cl.reverse("Hello, World"));  
    }  
}
```



# Core

<http://clojure.org/>

[clojure@googlegroups.com](mailto:clojure@googlegroups.com)

#clojure freenode

[build.clojure.org](http://build.clojure.org)

<http://en.wikibooks.org/wiki/Clojure>

[http://www.assembla.com/wiki/show/clojure/Getting\\_Started](http://www.assembla.com/wiki/show/clojure/Getting_Started)

<http://github.com/relevance/labrepl>

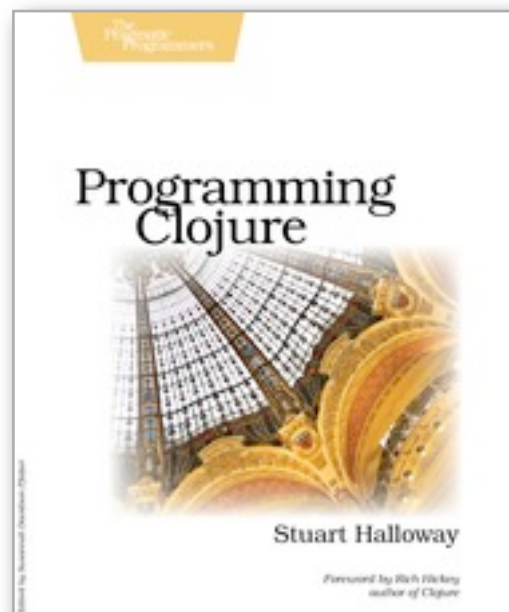
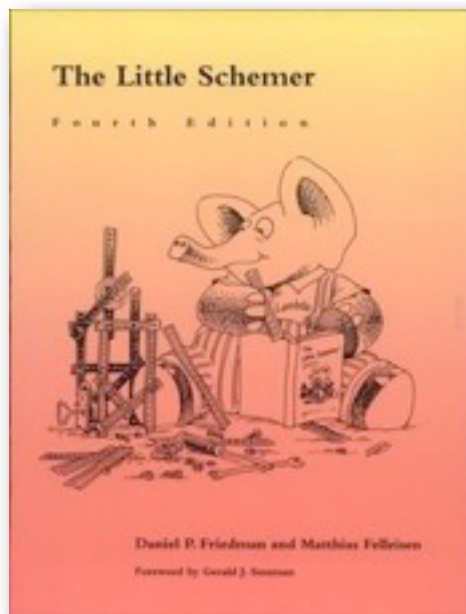
# Screenscasts

<http://technomancy.us/136>

<http://peepcode.com/products/functional-programming-with-clojure>

<http://vimeo.com/channels/fulldisclojure>

# Books



# Blogs

<http://www.bestinclass.dk/index.php/blog/>

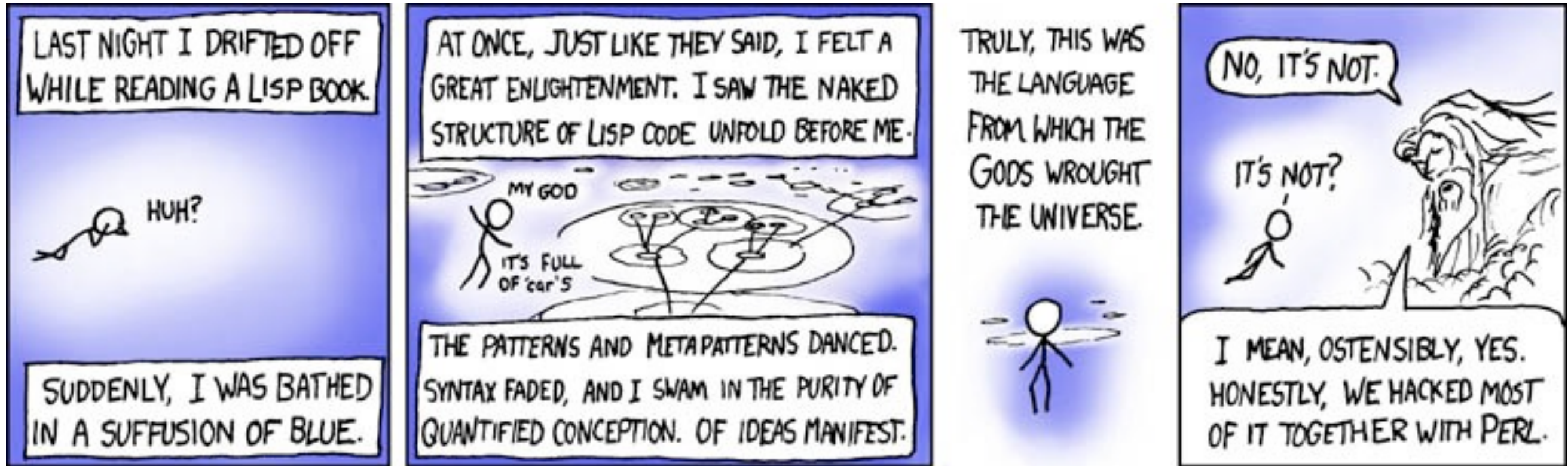
<http://stuartsierra.com/>

<http://technomancy.us/>

<http://kotka.de/blog/>

<http://blog.fogus.me/>

# Q&A



<http://xkcd.com/224/>

Stefan Tilkov  
stefan.tilkov@innoq.com  
<http://www.innoq.com/blog/st/>  
Twitter: stilkov