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# JRuby on Rails

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<http://www.innoq.com/blog/st/>



<http://www.InfoQ.com>

<http://www.soa-expertenwissen.de>

<http://www.railsconsulting.de>



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# Why Ruby?

**Because it's different**

**Because it supports growth**

**Because it's expressive**

**Because it's concise**



**Because we can afford it**

# Because of Rails

**Because it's fun**

# The World's Quickest Ruby Intro



# Ruby history

- First release: 1995
- Brainchild of Yukihiro "Matz" Matsumoto
- Based on Perl, Smalltalk, Lisp
- Popularized (a little) by the Pragmatic Programmers (Dave Thomas & Andy Hunt) ~2001
- Popularized (a lot) by Ruby on Rails ~2004

# Basic Language Characteristics

- Type system:
  - dynamic
  - strong
  - implicit
- Interpreted (mostly ...)
- *Very* dynamic
- Strong metaprogramming support
- Purely object-oriented

# Basics

```
puts "Hello World"  
num = 5  
if num > 4 then  
  puts "num > 4"  
elsif num <= 4 then  
  puts "num <= 4"  
else  
  puts "WTF?"  
end  
puts "num is 5" unless num != 5
```

# Loops

```
for i in (1..10) do
  puts i
end
i = 0
while i < 10 do
  puts i
  i += 1
end
```



# Comments and Heredocs

```
# One line comment
```

```
=begin
```

```
A comment spanning multiple lines
```

```
=end
```

```
text << <<-EOT
```

```
A really long text, simply written as is in its literal form.
```

```
Don't worry about any escaping.
```

```
EOT
```

# Iteration & Blocks

```
# don't do this
array = ["alpha", "beta", "gamma"]
for i in 0..2 do
  puts array[i]
end

# much better
array.each { | elem | puts elem }

1.upto(10) { | x | puts x }
1.upto(10) { | x | puts "Count: #{x}" }
1.upto(10) do | x |
  puts "Count: #{x}"
end
```

# Enumerable

```
slist = %w(alpha beta gamma delta epsilon) # => ["alpha", "beta", "gamma", "delta", "epsilon"]
slist.reverse # => ["epsilon", "delta", "gamma", "beta", "alpha"]
slist.map { |elem| elem.reverse } # => ["ahpla", "ateb", "ammag", "atled", "nolispe"]
slist.inject("") { |mush, elem| mush << elem } # => "alphabeta gammadeltaepsilon"
slist # => ["alpha", "beta", "gamma", "delta", "epsilon"]
nlist = [1, 2, 3, 4, 5]
nlist.inject { |sum, elem| sum += elem } # => 15
slist # => ["alpha", "beta", "gamma", "delta", "epsilon"]
slist.find { |elem| elem.length > 4 } # => "alpha"
slist.collect { |elem| elem.length > 4 } # => [true, false, true, true, true]
slist.select { |elem| elem.length > 4 } # => ["alpha", "gamma", "delta", "epsilon"]
nlist.max # => 5
slist.max { |a, b| a.length <=> b.length } # => "epsilon"
```

# Hashes

```
hash = { "one" => '1', "two" => '2', "three" => '3'}
puts hash["one"]
table = { "p1" => { "last" => "Schulze", "first" => "Hans"},
         "p2" => { "last" => "Meier", "first" => "Klaus"}
      }
puts table["p1"]
puts table["p1"]["first"]
require 'pp'
pp table
pp table["p1"]
```

# A Little Bit of Java ...

```
package com.example;

import java.util.List;
import java.util.Arrays;
import java.util.Collections;
import java.util.Comparator;

public class SortList {
    public static void main(String[] args) {
        List<String> list = Arrays.asList("Shamelessly", "Stolen", "From", "Ola", "Bini");

        Collections.sort(list, new Comparator<String>() {
            public int compare(String first, String second) {
                return first.length() - second.length();
            }
        });

        String sep = "";
        for (String name : list) {
            System.out.print(sep);
            System.out.print(name);
            sep = ", ";
        }

        System.out.println();
    }
}
```

<http://youtube.com/watch?v=PfnP-8XbJao>

# ... vs. Ruby

```
list = ["Shamelessly", "Stolen", "From", "Ola", "Bini"]  
puts list.sort_by(&:length).join(', ')
```

# Methods

```
def mymethod(a, b, c)
  puts "a = #{a}, b = #{b}, c=#{c}"
end
mymethod(1, 2, 3)
mymethod 1, 2, 3
```

# Classes

```
class Person
  @@people_count = 0
  def initialize(first, last)
    @first = first
    @last = last
    @id = @@people_count
    @@people_count += 1
  end

  def to_s
    "#{@last}, #{@first}"
  end
end
p = Person.new("John", "Doe")
puts p
```



# Inheritance

```
class Friend < Person
  def initialize(first, last, nick)
    super(first, last)
    @nick = nick
  end

  def drink
    puts "Cheers from #{@nick}"
  end

  def to_s
    "#{super.to_s}, a.k.a. #{@nick}"
  end
end
f = Friend.new("Jack", "Daniels", "Buddy")
puts f
f.drink
```

# Modules

```
module M1
  def self.module_method(s)
    puts "Module method: #{s}"
  end

  def mixin
    puts "Value of a: #{@a}"
  end
end
M1.module_method("hello")
class X
  include M1
  def initialize
    @a = 4711
  end
end
x = X.new
x.mixin
```

# “Getters” and “Setters”

```
class AttributeHolder
  def name=(n)
    @name = n
  end

  def name
    @name
  end
end

ah = AttributeHolder.new
ah.name = "AH Test"
puts ah.name
```

# “Getters” and “Setters” (2)

```
class AttributeHolder2
  def name=(n)
    @name = n
  end

  def name
    @name
  end
  def first_name=(n)
    @first_name = n
  end

  def first_name
    @first_name
  end
end

ah = AttributeHolder2.new
ah.name = "AH Test"
ah.first_name = "AH First"
puts ah.name, ah.first_name
```

# Attribute Accessor

```
class AttributeHolder3
  attr_accessor :name, :first_name
end
ah = AttributeHolder3.new
ah.name = "AH Test"
ah.first_name = "AH First"
puts ah.name, ah.first_name
```

# Metaprogramming with Ruby

# Structures

```
Person = Struct.new "Person", :first_name, :last_name
p1 = Person.new
p1.last_name = "Doe"
p1.first_name = "John"
p1 # => #<struct Struct::Person first_name="John", last_name="Doe">
p2 = Person.new("Jane", "Doe")
p2 # => #<struct Struct::Person first_name="Jane", last_name="Doe">
```

# Creating Objects and Classes by Name

```
s = Kernel.const_get('String').new "Teststring" # => "Teststring"
s.class # => String
Test = Class.new # => Test
Test.class_eval do
  def test1
    "test1"
  end
end
Test.new.test1 # => "test1"
Test.class_eval do
  define_method "test2" do
    "test2"
  end
end
Test.new.test2 # => "test2"
```



# Individual Object Methods

```
t1 = Test.new
t2 = Test.new
t1.standard_method # => "standard_method; self: #<Test:0x16ee0>"
t2.standard_method # => "standard_method; self: #<Test:0x16e04>"
class << t1
  def object_method
    "object_method; self: #{self}"
  end
end
t1.object_method # => "object_method; self: #<Test:0x16ee0>"
t2.object_method # => NoMethodError: undefined method 'object_method'
```

# Classes & Constants

```
cls = Class.new
cls.class_eval do
  define_method :test_method do
    "test_method"
  end
end
cls.new.test_method # => "test_method"
cls # => #<Class:0x1b2b0>
SomeArbitraryConstant = cls
cls # => SomeArbitraryConstant
```

# Runtime Definitions

```
class TestClass
  puts "before definition, self: #{self}"
  def my_instance_method
    puts "my_instance_method, self: #{self}"
  end
  puts "after definition, self: #{self}"
end

# >> before definition, self: TestClass
# >> after definition, self: TestClass
# >> my_instance_method, self: #<TestClass:0x19f00>
```

# Runtime Definitions (2)

```
TestClass.new.my_instance_method
class TestClass
  def self.my_class_method
    puts "my_class_method, self: #{self}"
  end

  my_class_method
end
# >> my_class_method, self: TestClass
```

# Methods Adding Methods

```
class Meta
  def initialize(value)
    @value = value
  end

  def self.add_multiplier(factor)
    define_method "times#{factor}" do
      @value * factor
    end
  end
  add_multiplier 5
end
Meta.new(3).times5 # => 15
```

# Methods Adding Methods (2)

```
module Multiplication
  module ClassMethods
    def new_class_m
      puts "new_class_m - self: #{self}"
    end

    def add_multiplier(factor)
      define_method "times#{factor}" do
        @value * factor
      end
    end

  end

  def self.included(clazz)
    clazz.extend(ClassMethods)
  end
end
```

```
class MultiplyTest
  include Multiplication

  def initialize(value)
    @value = value
  end

  add_multiplier 3
end
MultiplyTest.new(3).times3 # => 15
```

# (Re-)Opening Classes

```
def to_label(s)
  (s.split '_' ).map {|c| c.capitalize}.join ' '
end
to_label("LONG_UNREADBLE_CONSTANT") # => "Long Unreadble Constant"
to_label("unwieldy_name") # => "Unwieldy Name"
class String
  def to_label
    (self.split '_' ).map {|c| c.capitalize}.join ' '
  end
end
"LONG_UNREADBLE_CONSTANT".to_label # => "Long Unreadble Constant"
"unwieldy_name".to_label # => "Unwieldy Name"
```

# (Re-)Opening Classes (2)

```
def array_shuffle!(array)
  0.upto(array.length-1) do |i|
    r = (rand * array.length).to_i
    array[i], array[r] = array[r], array[i]
  end
  array
end
```

```
array = %w(7 8 9 10 B D K A)
array_shuffle!(array) # => ["A", "D", "9", "7", "10", "8", "K", "B"]
```

```
class Array
  def shuffle!
    0.upto(length-1) do |i|
      r = (rand * length).to_i
      self[i], self[r] = self[r], self[i]
    end
    self
  end
end

array = %w(7 8 9 10 B D K A)
array.shuffle!
# => ["9", "B", "K", "A", "8", "10", "7", "D"]
```



# method\_missing

```
class Recorder
  def method_missing(name, *args)
    @calls ||= []
    @calls << { :name => name, :args => args }
  end

  def print_calls
    @calls.each do |call|
      puts "#{call[:name]}(#{call[:args].join(', ')})"
    end
  end
end

r = Recorder.new
r.first_call 1, 2, 3
r.second_call "Hello"
r.third_call :bumm
r.print_calls
# =>
# >> first_call(1, 2, 3)
# >> second_call(Hello)
# >> third_call(bumm)
```

# Metaprogramming Examples

# Rails ActiveRecord

```
class Project < ActiveRecord::Base
  belongs_to :portfolio
  has_one :project_manager
  has_many :milestones
  has_and_belongs_to_many :categories
end
```

# Generated Methods

```
class Project < ActiveRecord::Base
```

```
  belongs_to :portfolio
```

```
    Project . portfolio  
    Project . portfolio=(portfolio)  
    Project . portfolio.nil?
```

```
  has_one :project_manager
```

```
    Project . project_manager ,  
    Project . project_manager=(project_manager)  
    Project . project_manager.nil?
```

```
  has_many :milestones
```

```
    Project . milestones.empty?  
    Project . milestones.size  
    Project . milestones  
    Project . milestones<<(milestone)  
    Project . milestones.delete(milestone)  
    Project . milestones.find(milestone_id)  
    Project . milestones.find(:all , options)  
    Project . milestones.build ,  
    Project . milestones.create
```

```
  has_and_belongs_to_many :categories
```

```
    Project . categories.empty?  
    Project . categories.size  
    Project . categories  
    Project . categories<<(category1)  
    Project . categories.delete(category1)
```

```
end
```

# acts\_as\_state\_machine

```
class Cat < ActiveRecord::Base
  acts_as_state_machine :initial => :sheltered, :column => 'status'
  state :sheltered #Initial state - Cat is at the shelter being cared for
  state :incare # Cat is with a shelter appointed carer
  state :returned # Owner located and cat returned
  state :housed # New owner is found for cat
  event :shelter do
    transitions :to => :sheltered, :from => :incare
  end
  event :care do
    transitions :to => :incare, :from => :sheltered
  end
  event :return do
    transitions :to => :returned, :from => :sheltered
    transitions :to => :returned, :from => :incare
  end
  event :house do
    transitions :to => :housed, :from => :sheltered
    transitions :to => :housed, :from => :incare
  end
end
```

# Atom with XML Builder

```
xml.instruct! 'xml-stylesheet', :href=>'/stylesheets/atom.css', :type=>'text/css'
xml.feed :xmlns=>'http://www.w3.org/2005/Atom' do
  xml.div :xmlns=>'http://www.w3.org/1999/xhtml', :class=>'info' do
    xml << <<-EOF
      This is an Atom formatted XML site feed.
      It is intended to be viewed in a Newsreader or syndicated to another site.
      Please visit <a href="http://www.atomenabled.org/">atomenabled.org</a> for more info.
    EOF
  end
  xml.title 'Sam Ruby'
  xml.link :rel=>'self',
    :href=>url_for(:only_path=>false, :action=>'posts', :path=>['index.atom'])
  xml.link :href=>url_for(:action=>'posts', :path=>nil)
  xml.id :href=>url_for(:only_path=>false, :action=>'posts', :path=>nil)
  xml.updated Time.now.iso8601
  xml.author { xml.name 'Sam Ruby' }
  @entries.unshift @parent if @parent
  @entries.each do |entry|
    xml.entry do
      xml.title entry.title
      xml.link :href=>url_for(entry.by_date)
      xml.id entry.atomid
      xml.updated entry.updated.iso8601
      xml.author { xml.name entry.author.name } if entry.author
      xml.summary do
        xml.div :xmlns=>'http://www.w3.org/1999/xhtml' do
          xml << entry.summary
        end
      end if entry.summary
      xml.content do
        xml.div :xmlns=>'http://www.w3.org/1999/xhtml' do
          xml << entry.content
        end
      end
    end
  end
end
end
end
```

see: <http://intertwingly.net/stories/2005/09/21/app/views/blog/atom.rxml>

# **Ruby Language Implementations**

# Baseline: MRI and YARV

- MRI (“Matz’s Ruby Interpreter”)
  - interpreted
  - implemented in C
  - Used until Ruby 1.8.7 (current stable version)
  - rather slow
- YARV (“Yet Another Ruby VM”)
  - bytecode VM
  - implemented in C
  - used for Ruby  $\geq 1.9$   
(currently considered unstable)
  - significant speed improvement

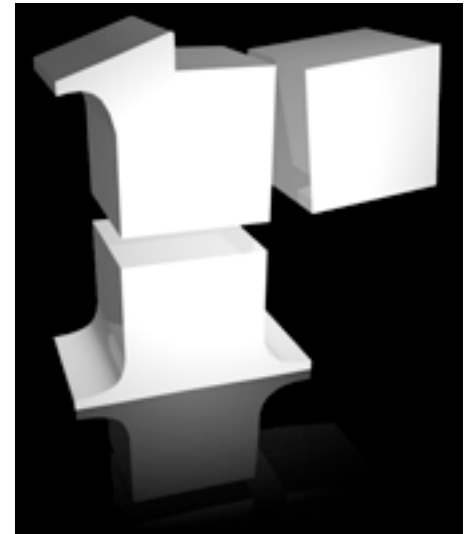


**Ruby**  
*A Programmer's Best Friend*



# Rubinius

- “Ruby in Ruby”
- Ambitious open source project to create next generation Ruby VM
- Based on knowledge, research & technology from Smalltalk
- Not complete yet
- *Very* fast



# JRuby

- “Ruby in Java”
- Ruby interpreter/compiler for the JVM
- Sponsored by Sun
- Seamless, bi-directional integration with Java
- *Very* fast (!)



# **The World's Quickest Rails Intro**



# Web development that doesn't hurt.

Ruby on Rails is an open-source web framework that's optimized for programmer happiness and sustainable productivity. It lets you write beautiful code by favoring convention over configuration.

<http://rubyonrails.org>

# Ruby on Rails

- Created by David Heinemeier Hansson
- Built for building apps, not for impressing your friends
- Comprehensive framework for developing database-backed Web apps
- Very productive
- Hugely popular (read: hyped)

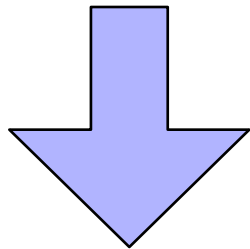
# Rails Core Principles

- Opinionated Software
- DRY (Don't Repeat Yourself)
- Convention over Configuration
- One Language for Everything
- Expressiveness through Metaprogramming

# MVC in Rails

ActionController

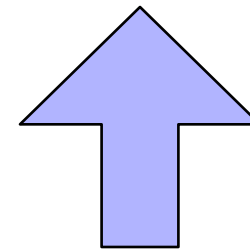
HTTP Request/HTML Form



Controllers

ActionView

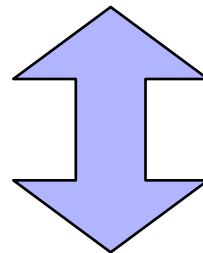
HTTP Response/HTML Page



Views

ActiveRecord

Objects



RDBMS

# Demo



# JVM + Ruby + Rails: JRuby on Rails

- JRuby runs Rails
- Standalone mode using Webrick or Mongrel
- Integration in Servlet containers via Goldspike
- DB access via JDBC
- Packaging via Warble
- Multi-threaded, highly scalable deployment in JBoss, Jetty, Glassfish, BEA, ...
- Seamless integration with existing Java EE code

**Ruby**  
**vs.**  
**Groovy, Python, Jython, Perl, ...**

# Ruby vs. Groovy, Python, Jython, Perl, ...

- Perl
  - most extensive set of libraries
  - “write only” reputation, whether merited or not
  - weak (or weird?) OO features
  - very fast
- Python
  - great community
  - extensive libraries
  - extremely fast

# Ruby vs. Groovy, Python, Jython, Perl, ... (2)

- Jython
  - JVM version of Python
  - neglected for a long time
  - now supported by Sun
- Groovy
  - designed for the JVM
  - supposedly easier for Java developers

# Java vs. Groovy vs. Ruby

```
private static < T > List< List< T >> subn(int n, List< T > li) {
    List< List< T >> ret = new ArrayList< List< T >>();
    if (n <= 0) {
        ret.add(new ArrayList< T >());
        return ret;
    }
    if (li.isEmpty()) {
        return ret;
    }
    T x = li.get(0);
    List< T> xs = li.subList(1, li.size());
    for (List< T> sub : subn(n-1, xs)) {
        sub.add(0, x);
        ret.add(sub);
    }
    ret.addAll(subn(n, xs));
    return ret;
}
```

<http://www.glenstampoultzis.net/blog/?p=61>

# Groovy

```
def subn(n, list) {
    if (n == 0) return [];
    if (list.isEmpty()) return [];

    def remainder = list.subList(1, list.size());
    return subn(n-1, remainder).collect { [list[0]] + it } + subn(n, remainder);
}
```

# (J)Ruby

```
def subn(n, list)
  return [] if n == 0
  return [] if list.empty?

  remainder = list[1..-1]
  subn(n-1, remainder).collect { [list[0]] + it } + subn(n, remainder)
end
```

<http://headius.blogspot.com/2008/04/converting-groovy-to-ruby.html>

# Calling Java from JRuby:

```
require 'java'
```

```
JFrame = javax.swing.JFrame
```

```
JLabel = javax.swing.JLabel
```

```
frame = JFrame.new
```

```
frame.getContentPane().add(JLabel.new("Hello from JRuby!"))
```

```
frame.pack
```

```
frame.setVisible true
```

```
frame.show
```

# Calling JRuby from Java: JSR 223

```
import javax.script.ScriptContext;
import javax.script.ScriptEngine;
import javax.script.ScriptEngineManager;
import javax.script.ScriptException;

// ...

ScriptEngineManager m = new ScriptEngineManager();
ScriptEngine rubyEngine = m.getEngineByName("jruby");
ScriptContext context = rubyEngine.getContext();

context.setAttribute("label", new Integer(4), ScriptContext.ENGINE_SCOPE);

try {
    rubyEngine.eval("puts 2 + $label", context);
} catch (ScriptException e) {
    e.printStackTrace();
}
```



# Calling JRuby from Java: BSF

```
import org.jruby.Ruby.*;
import org.jruby.*;
import org.jruby.javasupport.bsf.*;
import org.apache.bsf.BSFException;
import org.apache.bsf.BSFManager;
{...}
JLabel mylabel = new JLabel();
BSFManager.registerScriptingEngine("ruby",
                                   "org.jruby.javasupport.bsf.JRubyEngine",
                                   new String[] { "rb" });

BSFManager manager = new BSFManager();

/* Import an object using declareBean then you can access it in JRuby with $<name> */

manager.declareBean("label", mylabel, JFrame.class);
manager.exec("ruby", "(java)", 1, 1, "$label.setText(\"This is a test.\")");
```

# Resources

- <http://ruby-lang.org/>
- <http://jruby.codehaus.org/>
- <http://rubyonrails.org/>
- <http://wiki.jruby.org/wiki/Warbler>
- <http://ihate.rubyforge.org/profligacy/>
- <https://scripting.dev.java.net/>
- <http://jakarta.apache.org/bsf/>
- <http://www.infoq.com>
- <http://railsconsulting.de>
- <http://www.innoq.com>

# Summary

- Ruby: a nice, concise, object-oriented language
- Killer feature: metaprogramming support
- Killer framework: Ruby on Rails
- You know about the JVM
- Use them together ...

*Have fun!*

# Thank you!

# Any questions?

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<http://www.innoq.com/blog/st/>



Architectural Consulting

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