

REST & JSR 311

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REST vs. ... ?

REST vs. SOA?

REST vs. SOAP?

REST vs. WS-*?

**REST is a different
approach to achieve high-
level SOA goals**

REST Explained in 5 Easy Steps

What is REST?

REpresentational **S**tate **T**ransfer

Described by Roy Fielding in his dissertation

One of a number of “architectural styles”

Architectural principles underlying HTTP, defined *a posteriori*

See: <http://www.ics.uci.edu/~fielding/pubs/dissertation/top.htm>

**0. Prerequisite:
Let's equate "REST" with
"RESTful HTTP usage" ...**

1. Give Every “Thing” an ID

`http://example.com/customers/1234`

`http://example.com/orders/2007/10/776654`

`http://example.com/products/4554`

`http://example.com/processes/sal-increase-234`

2. Link Things To Each Other

```
<order self='http://example.com/orders/1234'>  
  <amount>23</amount>  
  <product ref='http://example.com/products/4554' />  
  <customer ref='http://example.com/customers/1234' />  
</order>
```

3. Use Standard Methods

GET	retrieve information, possibly cached
PUT	Update or create with known ID
POST	Create or append sub-resource
DELETE	(Logically) remove

4. Allow for Multiple “Representations”

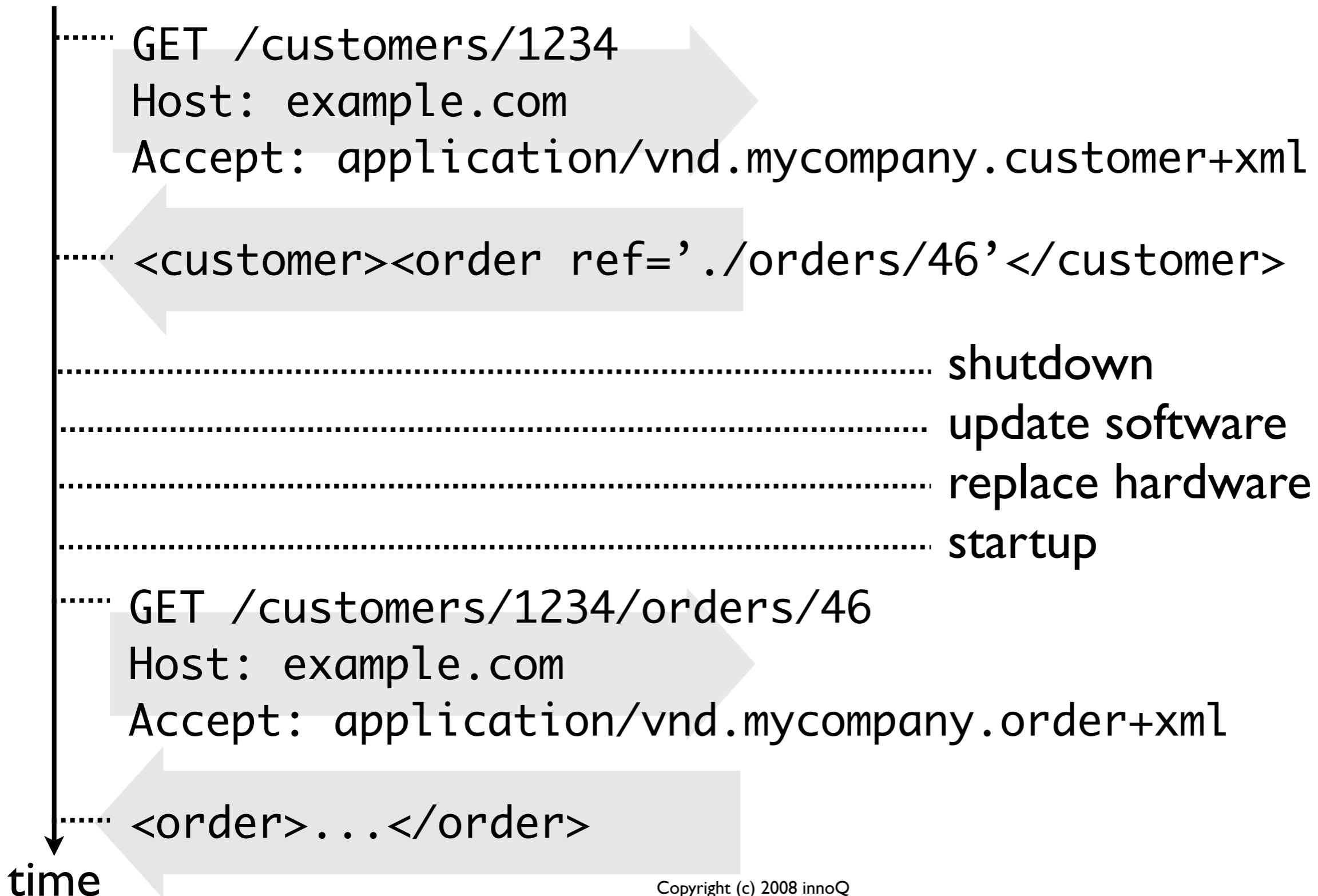
```
GET /customers/1234  
Host: example.com  
Accept: application/vnd.mycompany.customer+xml
```

```
<customer>...</customer>
```

```
GET /customers/1234  
Host: example.com  
Accept: text/x-vcard
```

```
begin:vcard  
...  
end:vcard
```

5. Communicate Statelessly



REST (Pragmatic Version)

- 1 Give everything an ID
- 2 Link things to each other
- 3 Use standard methods
- 4 Allow for multiple representations
- 5 Communicate Statelessly

REST (Academic Version)

- 1 Identifiable resources
- 2 **Hypermedia** as the engine of application state
- 3 Uniform interface
- 4 Resource representations
- 5 Stateless communication

Some HTTP features

Verbs (in order of popularity):

- ▶ GET, POST
- ▶ PUT, DELETE
- ▶ HEAD, OPTIONS, TRACE

Standardized (& meaningful) response codes

Content negotiation

Redirection

Caching (incl. validation/expiry)

Compression

Chunking

Web Services

OrderManagementService

- + getOrders()
- + submitOrder()
- + getOrderDetails()
- + getOrdersForCustomers()
- + updateOrder()
- + addOrderItem()
- + cancelOrder()
- + cancelAllOrders()

CustomerManagementService

- + getCustomers()
- + addCustomer()
- + getCustomerDetails()
- + updateCustomer()
- + deleteCustomer()
- + deleteAllCustomers()

A separate interface (façade) for each purpose

As known CORBA, DCOM, RMI/EJB

Often used for SOA (“CORBA w/ angle brackets)

Application-specific protocol

Contribution to the Net's Value

2 URLs

- ▶ <http://example.com/customerservice>
- ▶ <http://example.com/orderservice>

1 method

- ▶ POST

Web Services Issues

Web Services are “Web” in name only

WS-* tends to ignore the web

Abstractions leak, anyway

Protocol independence is a bug, not a feature

Designing a RESTful application

Identify resources & design URIs

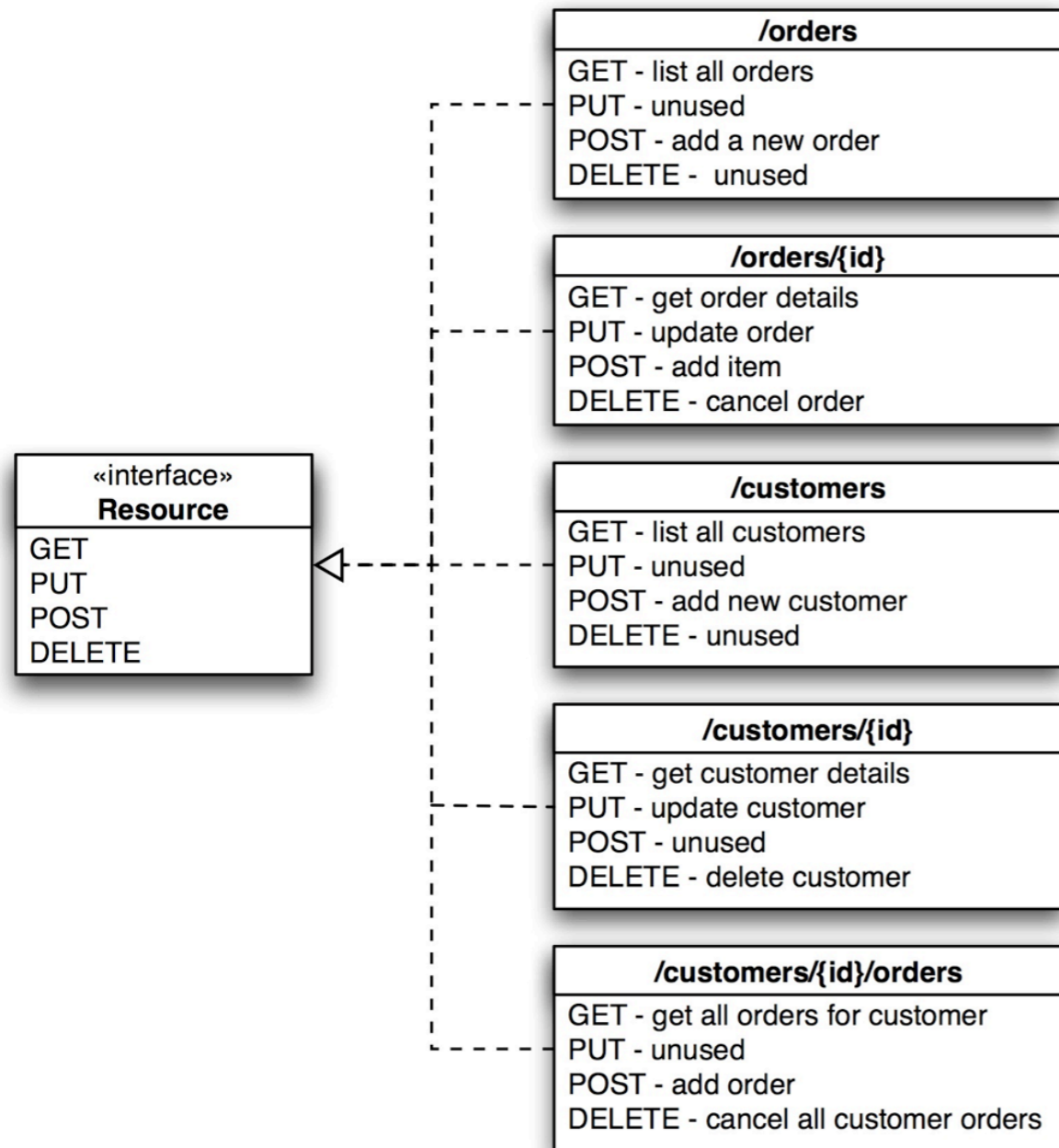
Select formats (or create new ones)

Identify method semantics

Select response codes

See: http://bitworking.org/news/How_to_create_a_REST_Protocol

REST Approach



A single *generic* (uniform) interface for everything

Generic verbs mapped to resource semantics

A standard application protocol (e.g. HTTP)

Contribution to the Net's Value

Millions of URLs

- ▶ every customer
- ▶ every order

4-7 supported methods per resource

- ▶ GET, PUT, POST, DELETE
- ▶ TRACE, OPTIONS, HEAD

Cacheable, addressable, linkable, ...

RESTful HTTP Advantages

Universal support (programming languages, operating systems, servers, ...)

Proven scalability

“Real” web integration for machine-2-machine communication

Support for XML, but also other formats

Why You Should Care

WS-* Roots

The Enterprise

RPC, COM, CORBA, RMI, EJB

Transaction Systems

Controlled Environment

Top-down Approach

REST Roots

The Internet

Text formats

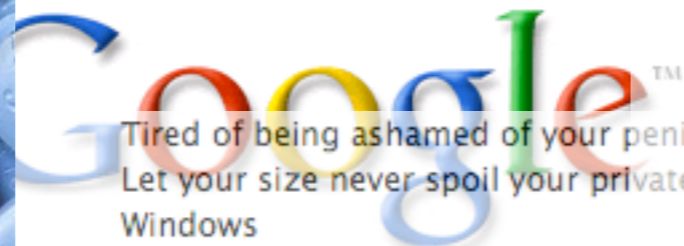
Wire Standards

FTP, POP, SMTP

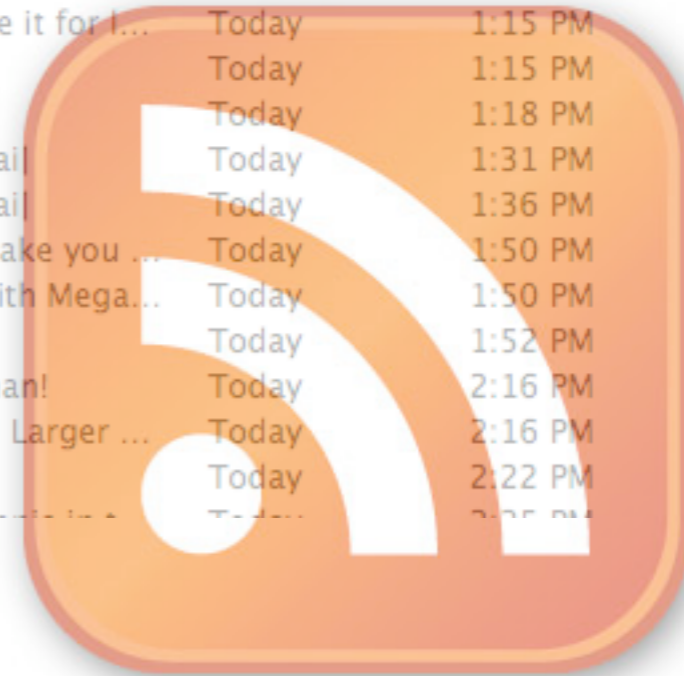
Bottom-up Approach



- Marguerite E. Lord
- Marguerite J. Lord
- Sales
- Lee J. Lowry
- Lee G. Lowry
- //±q
- C...

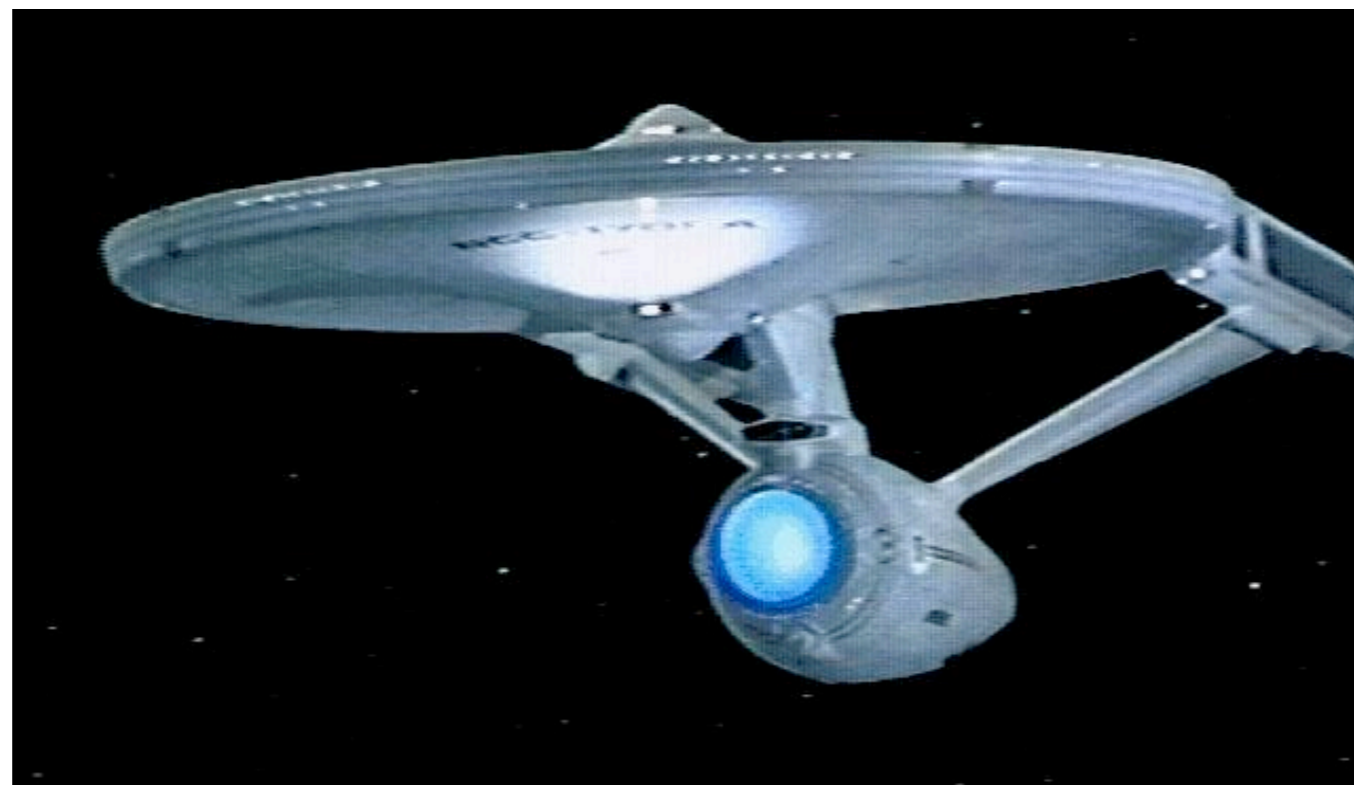


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 Prove your manliness! Take MegaDik and be a man!
 Don't be embarrassed every time you get naked! Larger ...
 éöxÈç·é±ÆàÀ«Ü·
 Take MegaDik and enjoy the reflection of your...



Today	1:15 PM
Today	1:15 PM
Today	1:18 PM
Today	1:31 PM
Today	1:36 PM
Today	1:50 PM
Today	1:50 PM
Today	1:52 PM
Today	2:16 PM
Today	2:16 PM
Today	2:22 PM
Today	2:25 PM

Internet vs. Enterprise



**What's the difference
between the Internet and a
typical enterprise?**

Internet vs. Enterprise

One is a gigantic, uncontrollable anarchy of heterogeneous systems with varying quality that evolve independently and constantly get connected in new and unexpected ways.

The other is a worldwide, publicly accessible series of interconnected computer networks that transmit data by packet switching using the standard Internet Protocol (IP).

**If web services are
supposed to work on
Internet scale, they should
be inspired by the Web, not
by Distributed Objects**

JSR 311:
JAX-RS: The Java™ API
for RESTful Web Services

Goals

Create a Java API for building applications that are *on the Web easily*

Follow REST principles and best practices

Format-independent (not only XML)

HTTP-centric (no protocol independence)

Container-independent

Status

Current status:

Feb 2007	Initiated, Expert Group formed
Oct 2007	Early Draft Review (end: Nov 23, 2007)

Original schedule:

Feb 2007	Expert group formed
Jun 2007	First expert draft
Aug 2007	Early Draft review
Nov 2007	Public Review
Jan 2008	Proposed final draft
Mar 2008	Final release.

Spec and RI

Specification available at

<http://jcp.org/aboutJava/communityprocess/edr/jsr311/index.html>

Jersey (reference implementation from Sun),
currently at V0.6

<https://jersey.dev.java.net>

Approach

One class per resource “type”

Methods to handle HTTP requests

Use of Java 5 Annotations to specify

- ▶ URI Mapping
- ▶ Mapping to HTTP methods
- ▶ Mapping of URI components, HTTP headers, HTTP entities to method parameters and return types
- ▶ MIME type information

Example

```
import javax.ws.rs.ProduceMime;  
import javax.ws.rs.UriTemplate;  
import javax.ws.rs.GET;
```

```
@Path("/customers/")  
public class CustomersResource {  
  
    @GET @ProduceMime("text/plain")  
    public String getAsPlainText() {  
        return toString() + "\n\n";  
    }  
  
}
```

/customers
GET - list all customers
PUT - unused
POST - add new customer
DELETE - delete all customers

URI Templates

URI Templates define URI strings with embedded variables

http://example.org/products/{upc}/buyers?page={page_num}

Based on Joe Gregorio's URI Templates

IETF Draft (see <http://bitworking.org/projects/URI-Templates/>)

`@Path` annotation can be applied to classes and methods

@Path

@Path on a class “anchors” a class into URI space, relative to a base URI

Method-specific @Path is relative to the class URI

@PathParam, @QueryParam,
@MatrixParam to access URI templates variables

@GET, @PUT, @POST, @DELETE

Specify the HTTP “verb” a method handles (GET, PUT, POST, DELETE, ...)

If not specified, verb default according to start of method name

HEAD and OPTIONS handled by implementation (unless overridden in case of HEAD)

Example

```
@Path("/helloworld/{section}")
public class HelloWorldResource {

    @GET @Path("/{id}")
    public String findBySectionAndId(
        @PathParam("section") String section,
        @PathParam("id") int id) {
        return "Hello World - section is " + section
            + ", id is " + id + "\n";
    }
}
```

<http://localhost:9998/helloworld/main/23>

Hello World - section is main, id is 23

Content Negotiation: **@ConsumeMime, @ProduceMime**

@ConsumeMime and @ProduceMime specify accepted and delivered MIME types

Can be specified on class and method level (method level overrides)

Special treatment for
MessageBodyWriter and
MessageBodyReader classes

Request dispatching

1. Find class and method according to

- ▶ Actual URI and `@Path`
- ▶ HTTP method and `@GET`, `@POST`, `@PUT`, `@DELETE`
- ▶ “Content-type:” header and `@ConsumesMime`
- ▶ “Accept:” header and `@ProducesMime`

2. Map `@UriParam`, `@QueryParam`, `@MatrixParam` parameters from URI

3. Map body (for POST and PUT) to un-annotated parameter

4. Invoke method

5. Map return value (if any)

Example

```
@Path("customers/")
public class CustomersResource {

    @GET @ProduceMime("text/plain")
    public String getAsPlainText() {
        return toString() + "\n\n";
    }

    @GET @ProduceMime("application/vnd.innoq.customers+xml")
    public String getAsXml() {
        List<Customer> customers = Customer.findAll();
        // ...
        return elementToXmlString(root);
    }

    @POST @ConsumeMime("application/vnd.innoq.customer+xml")
    public Response newCustomer(String body) {
        // ...
    }

    @DELETE
    public Response delete(@UriParam("id") int id) {
        // ...
    }
}
```

MessageBodyReader/ MessageBodyWriter

Converts between Java types and representations

Class marked with `@Provider`, implements

`MessageBody{Reader|Writer}<T>`

Provides methods for conversion
InputStream/OutputStream to/from Java
object of type `T`

Example

```
@Provider
@ProduceMime({"application/vnd.innoq.customer+xml", "text/plain"})
public class CustomerWriter implements MessageBodyWriter<Customer> {
    public boolean isWritable(Class<?> type) {
        return Customer.class.isAssignableFrom(type);
    }

    public long getSize(Customer customer) {
        return -1;
    }

    public void writeTo(Customer customer, MediaType mediaType,
        MultivaluedMap<String, Object> httpHeaders,
        OutputStream entityStream
        ) throws IOException {
        if (mediaType.getType().compareTo("application") == 0 &&
            mediaType.getSubtype().compareTo("vnd.innoq.customer+xml") == 0) {
            Element root = new Element("customer", NAMESPACE);
            Element name = new Element("name", NAMESPACE);
            name.appendChild(customer.getName());
            root.appendChild(name);
            writeElementToStream(root, entityStream);
        } else if (mediaType.getType().compareTo("text") == 0 &&
            mediaType.getSubtype().compareTo("plain") == 0) {
            OutputStreamWriter osw = new OutputStreamWriter(entityStream);
            osw.write("Customer: \n");
            osw.write(customer.getName());
            osw.write("\n\n");
            osw.close();
        }
    }
}
```

Sub Resource support

Methods annotated with `@Path` without `@GET`, `@POST`, ... allow for hierarchical resources

Typical use: Collection resources

```
@Path("{id}")  
public CustomerResource customerById(@UriParam("id") int id) {  
    return new CustomerResource(Customer.get(id));  
}
```

Resource hierarchy

/orders
GET - list all orders PUT - unused POST - add a new order DELETE - cancel all orders

"Root" resource collections

/customers
GET - list all customers PUT - unused POST - add new customer DELETE - delete all customers

/orders/{id}
GET - get order details PUT - update order POST - add item DELETE - cancel order

Sub resources

/customers/{id}
GET - get customer details PUT - update customer POST - unused DELETE - delete customer

/customers/{id}/orders
GET - get all orders for customer PUT - unused POST - add order DELETE - cancel all customer orders

Nested resource collection

Response Builder Pattern

Enables creation of objects with additional HTTP metadata

```
return Response  
    .status(404)  
    .entity("Huh?\n")  
    .type("text/plain")  
    .build();
```

UriBuilder

Enables creation of URIs without repeating
URI template content

Used to support hypermedia - i.e., create
links

Builder pattern, again:

```
URI uri = UriBuilder
    .fromUri(BASEURI)
    .path(CustomersResource.class)
    .path(id).build();
```

@HttpContext

@HttpContext to access

- ▶ URI Info (Class UriInfo)
- ▶ HTTP Headers (Class HeaderParam)
- ▶ Preconditions (Class HttpHeaders)

Environments

Deployment to multiple different environments:

- ▶ Embedded HTTP Server (Java 6)
- ▶ Servlets
- ▶ Java EE
- ▶ JAX-WS
- ▶ Others (e.g. Restlet, ...)

Demo

Under Discussion

Several refactorings

Client API

MVC Support (UI Integration)

What you can do

Read the spec!

Download and play with Jersey!

Provide feedback!

Thank you!
Any questions?

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